

Physical Development:

- Using the outdoor areas to act out scenarios. E.g. build a fire truck and go on an adventure.
- Adventure and outdoor play to develop climbing and balancing.
- Cutting activities.
- Fine motor activities including dough.

Mathematics:

- Number songs and rhymes.
- Counting activities relating to people who help us. E.g. adding water drops to the fire hose.
- Recognition of numerals to 5.
- Sorting activities, e.g. compare bears, cubes, jewels, animals.

Literacy:

- Phase 1 phonic activities.
- Experience a wide range of stories and non fiction texts related to people who help us.
- Name writing / pre writing shape activities.
- Mark making in role-play areas and outside linked to People who help us.
- Drawing and writing captions about traditional tales.

Understanding the World:

- Learn about different occupations that help us. E.g. police, fire brigade, vets, doctors.
- Small world enhancements linked to People who help us.
- Exploring a range of materials with the same and different properties.
- Looking at similarities and differences between people.

Spring term
People who help us.

Communication and Language:

- Silly soup rhyming activities
- I-spy—hearing sounds in words.
- Robot talk—blending and segmenting words orally.
- Listening to stories on cd, whiteboard and from books.

Personal, Social and Emotional Development:

- Circle time activities, sharing news, visual timetables, weather charts.
- Getting to know you games—e.g. roll a ball to learn names.
- Learning rules and expectations/Rights respecting class charter.
- Friendship stories and activities.

Expressive Arts and Design:

- Acting out scenarios for fire fighters, police, doctors, teachers, lollipop people, mechanics and break down services.
- Set up role play areas to focus on people who help us.
- Making models of fire engines, police cars e.t.c.